

March 27th 2018
Finley ND

The Steele County Commission special meeting was called to order at 9:00am. Present were Chairman Brian Tuite, Commissioners Russell Walcker, Richard Strand, Ted Johnson and Randy Richards. Also present were Emily Wigen, Mike Bassingthwaite, Reed Oien, Ben Gates, Kyle Sather, Tim Schulte, Ben Horkom, Steve Johnson, Rook Dallman and Wayne Anderson.

The meeting was turned over to Engineer Mike Bassingthwaite with Interstate Engineering for the opening of bids for the overlay on County Road 23 and paving of County Road 5 & 6 project. Bids were received from Bituminous Paving, Border States Paving, Central Specialties, Knife River Materials, Mark Sand & Gravel, Mayo Construction Company, R.J. Zavoral and Sons and Strata Corporation.

A motion was made by Commissioner Richards and seconded by Strand to refer all bids for tabulation. All members voted yes. Motion carried.


Brittany Ness met with the board on behalf of the social service board to discuss current open positions and options available to the county regarding social services provided within the county. Traill County social service director, Kim Jacobson, will meet with the social service board to discuss options next week. It was decided to allow extra time for next weeks meeting.

Commissioner Richards left the meeting.

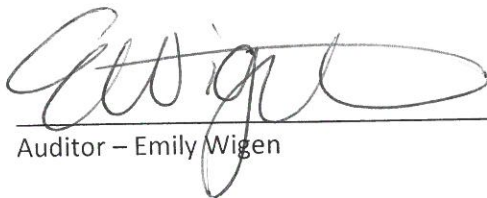
A motion was made by Commissioner Strand and seconded by Johnson to approve the 2018 Golden Lake Acres liquor license signed March 6th 2018. All members voted yes. Motion carried.

Wigen provided an update on the Golden Lake store transition and change over. Photos of needed repairs were presented to the board. Vent cleaning, replacing the patio door and a hole in the ceiling were reviewed. Dickson will attend the Park Board meeting next week. New flooring will be installed in the next couple days and the interior will be painted.

A motion was made by Commissioner Strand and seconded by Johnson to adjourn the meeting.



Chairman – Brian Tuite



Auditor – Emily Wigen